

# **Nitric-oxide-mediated neuromodulation and visual learning in ants**

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# Outlook

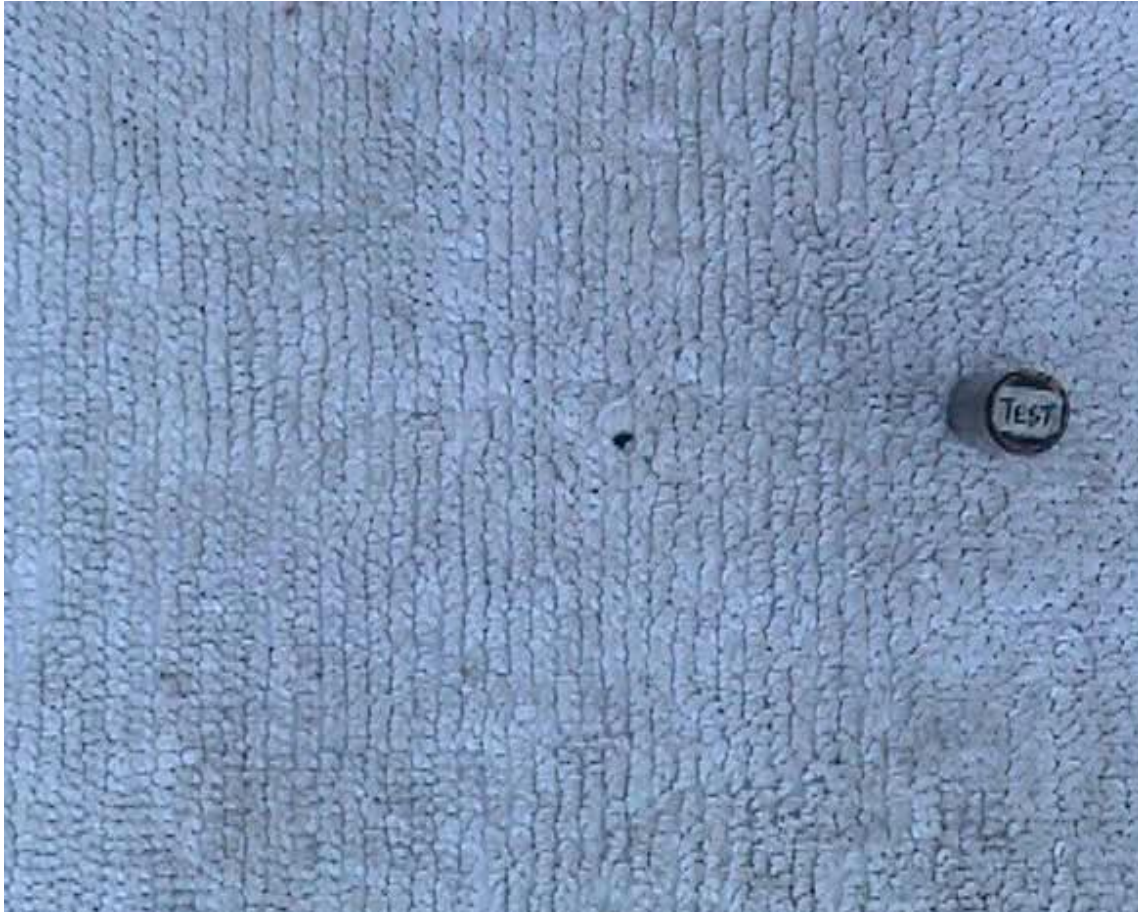
Perception is about how sensory systems put information at the service of behaviour.

**JJ Gibson**

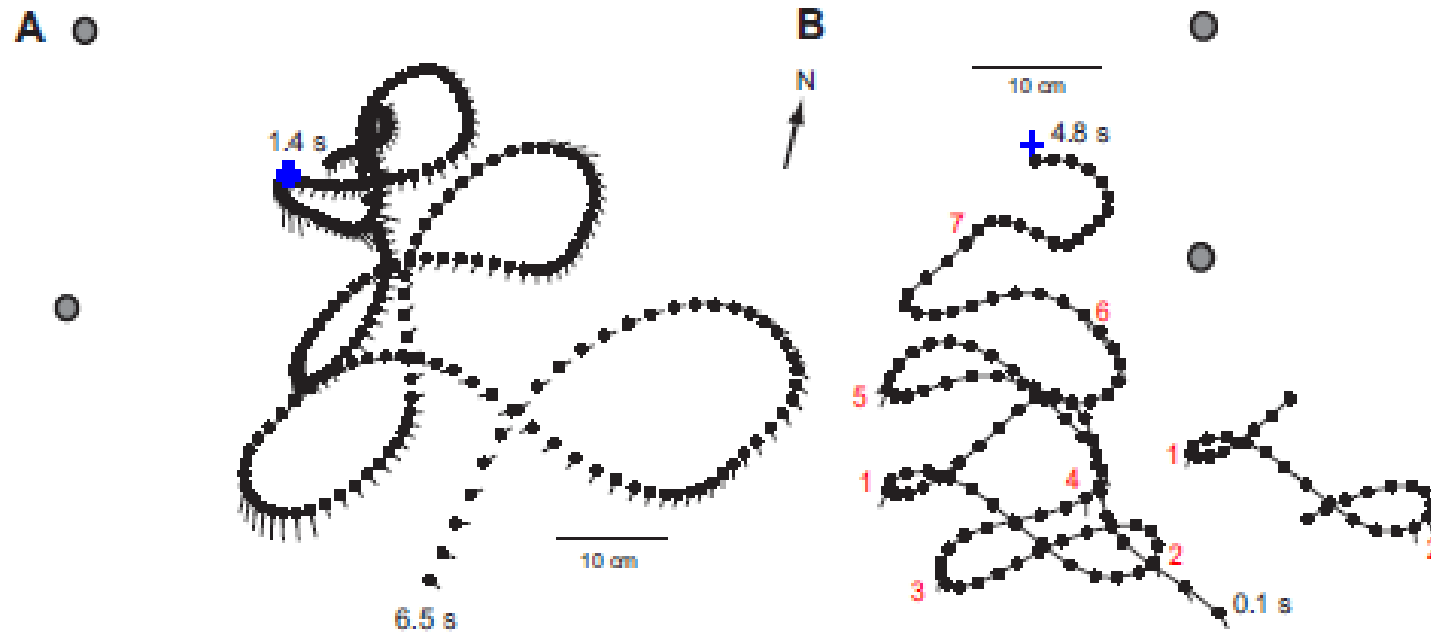


- Intelligence is active: emerges from animal actively engaging with the environment it's brain, body, sensors and behaviours have evolved in
- Rapid visual learning enabled by innate behaviours shape incoming information to make it easier to learn and recall
- Embodiment models on robots to see how noisy real-world images from a moving robot interact with realistic neural models in real-time

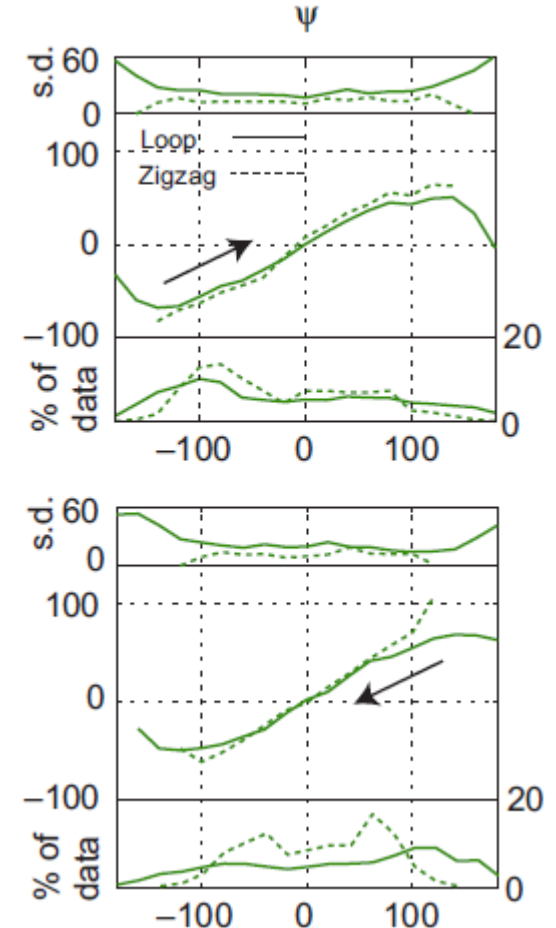
# Learning and return flights in bumblebees



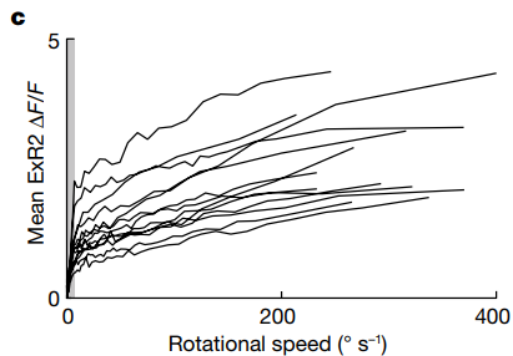
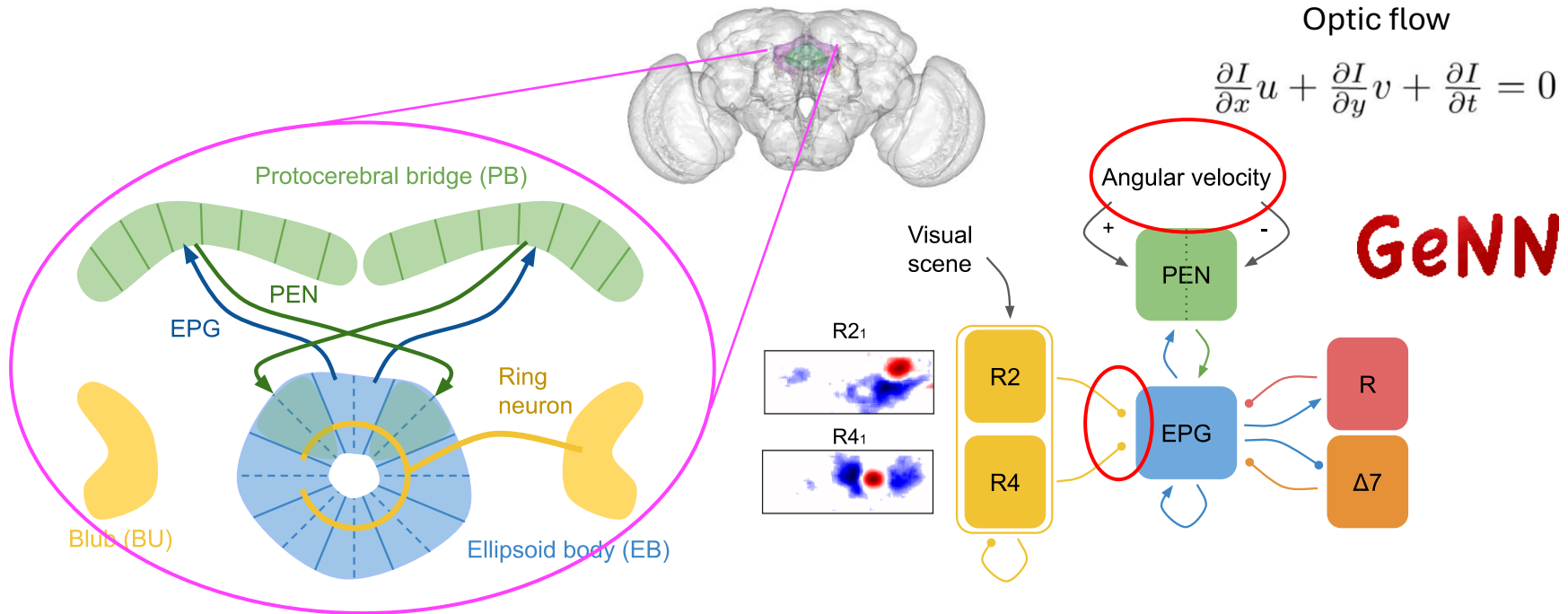
# Nest-centric learning loops and zigzag returns



- Different manoeuvres but same dynamics suggesting underlying innate behaviour
- Lovely system for studying the integration of egocentric and allocentric information



# Drosophila ring attractor: Tying head direction to visual cues

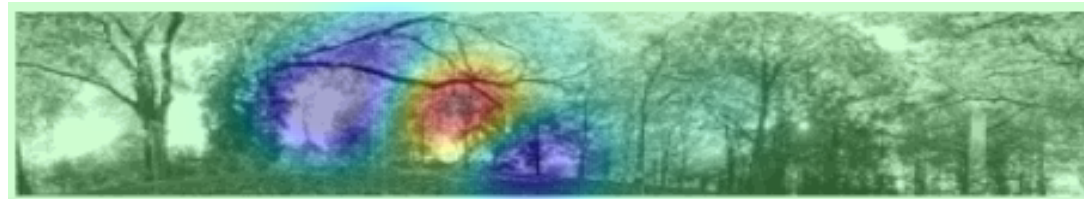
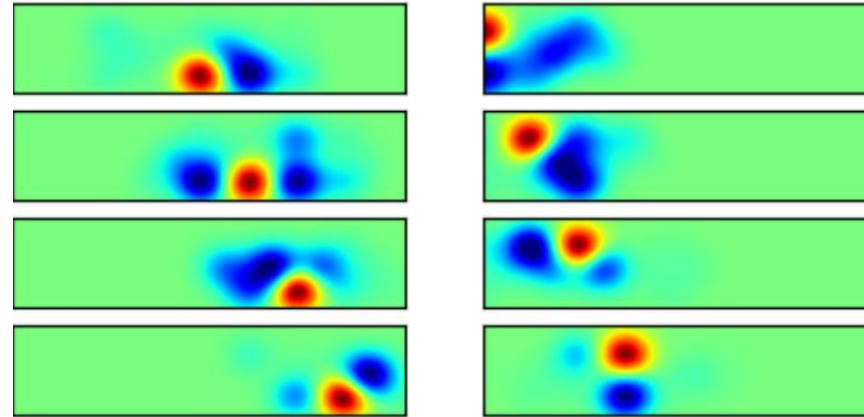
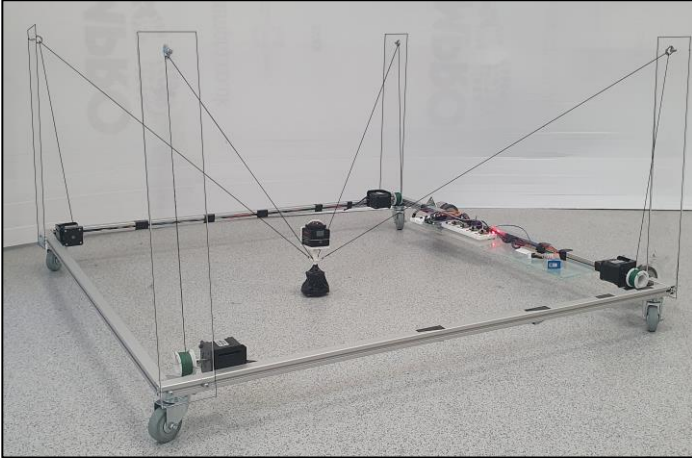


Learning modulated by rotational speed

Fisher et al  
2022

Anti-Hebbian learning rule

# Visual input to the spiking model

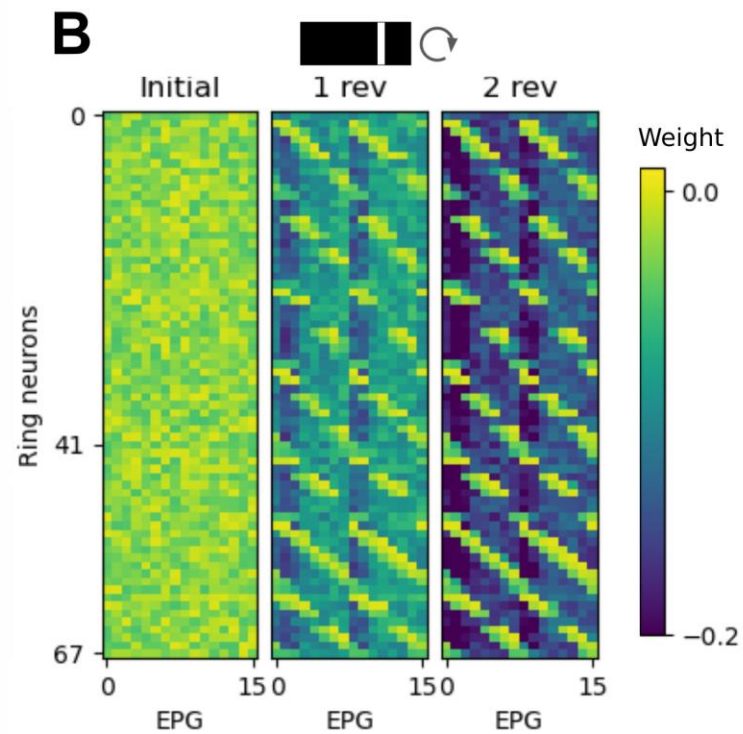
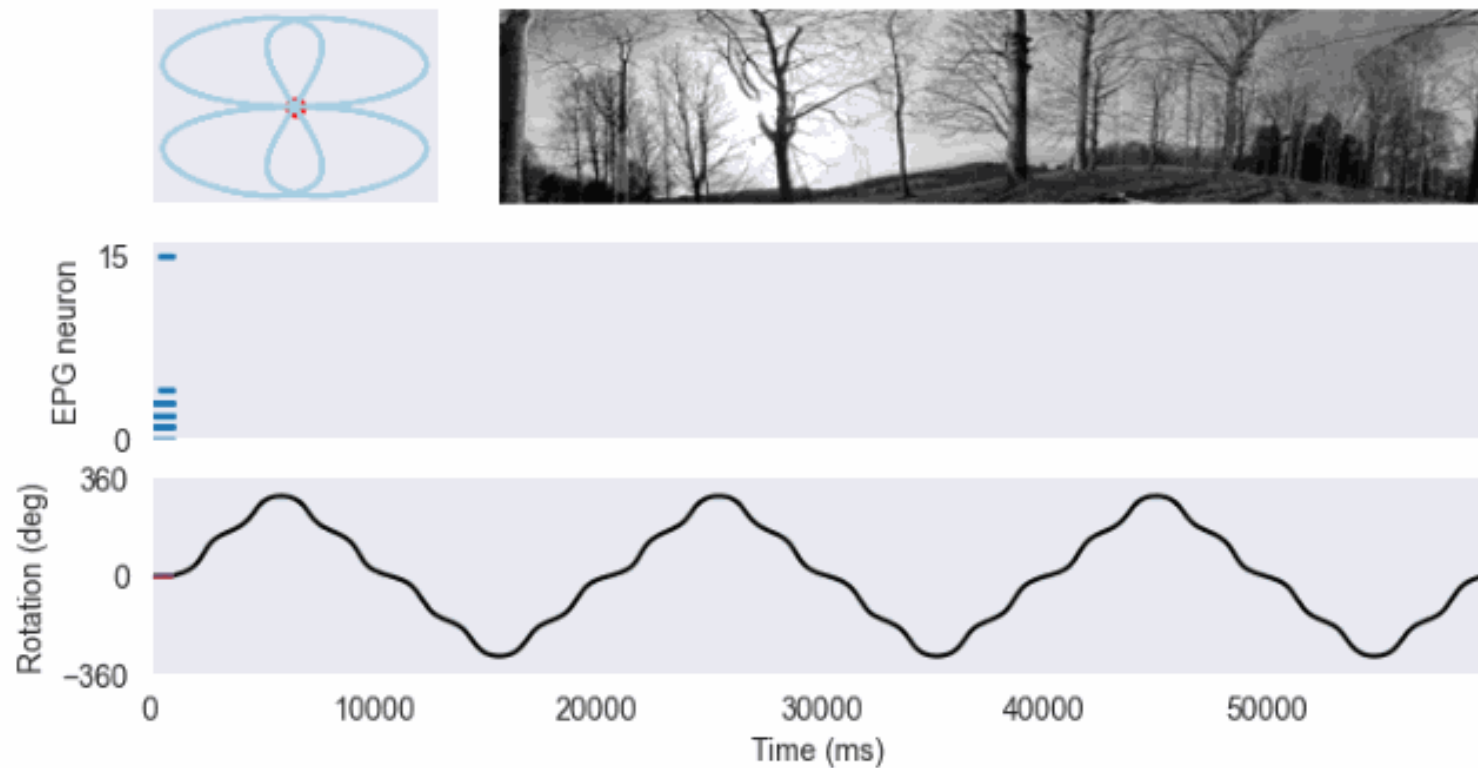


Optic flow  
(drive bump around the ring)  
(set learning rate)  
**Idiothetic**

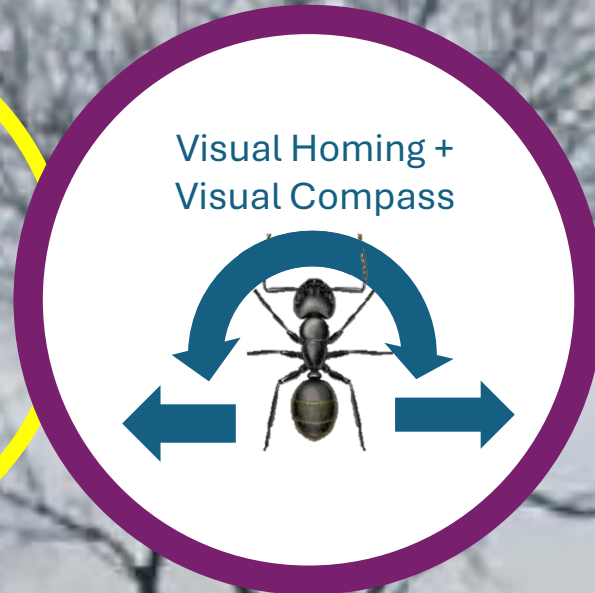
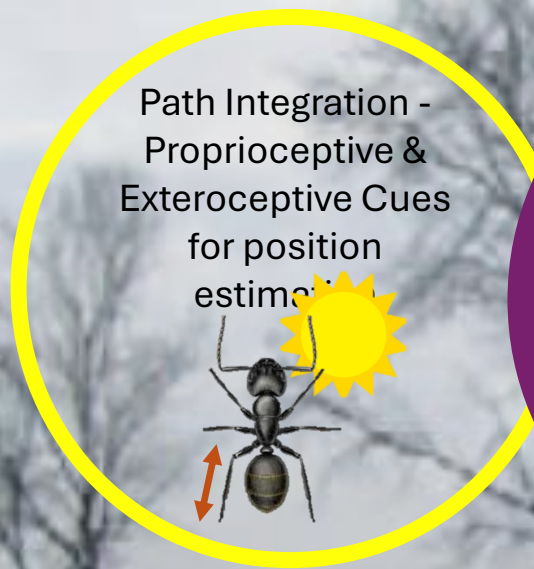
Ring neuron activation  
(Learn mapping between  
visual features and heading)  
**Allothetic**



# Learning a mapping in complex natural scenes



# Ants learn complex routes in a single trial with 1M neurons



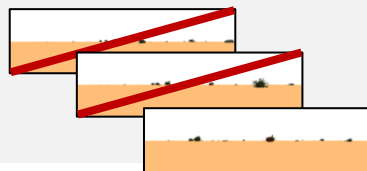
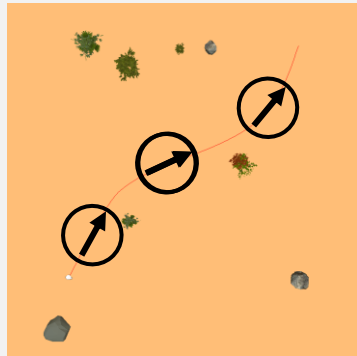
- Specialist visual foragers: sole job is repeated food-nest trips
- Same toolkit (odometry+ visual learning) as all animals but small brains (1M neurons) + conserved regions (MB, CX)
- Learning scaffolded by innate behaviours: PI, learning walks scanning



# Path Integration (PI) scaffolds visual learning

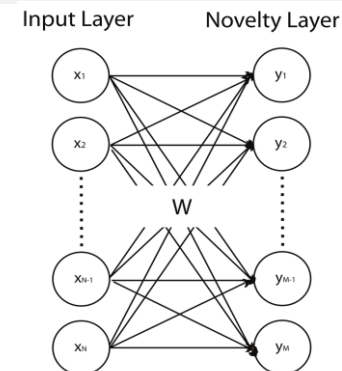
## Training: On route traversal:

- Acquire **panoramic** view from PI-mediated path
- Behaviour 'labels' training data as correct
- train with infomax learning rule
- Discard view



## Infomax Learning Rule:

- Single layer
  - Independent Component Analysis + Memorisation  
(*analogous to mushroom body?*)
  - Anti-Hebbian:  
Familiar stimuli = depressed response  
Novel stimuli = increased response
- Use response to indicate familiar view

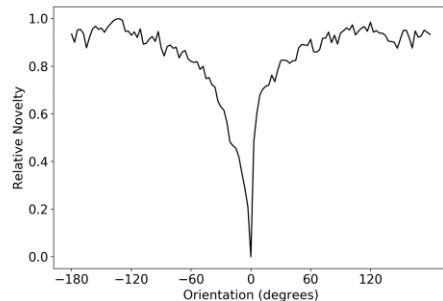


Sum over  
output =  
Novelty

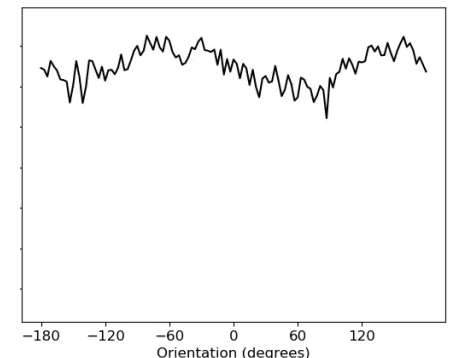
# Route traversal by scanning

## Testing

- By scanning, present **orientations** of a view to the model
- Output: Orientation vs View Novelty



- Orient towards angle where novelty is minimal
- Move forward
- *No matching of current view to a specifically remembered view!*



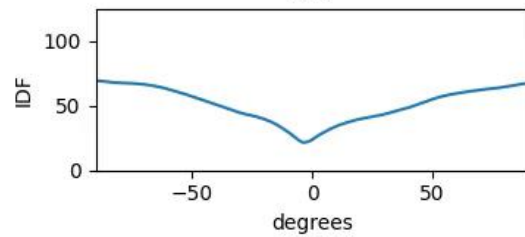
query image ( $i = 0$ )



training route image ( $i = 0$ )



RIDF



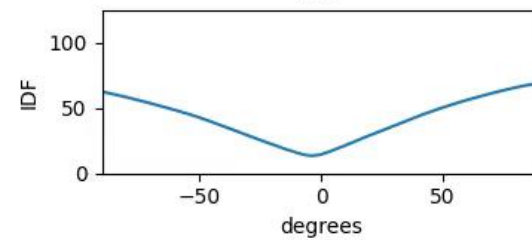
query image ( $i = 0$ )



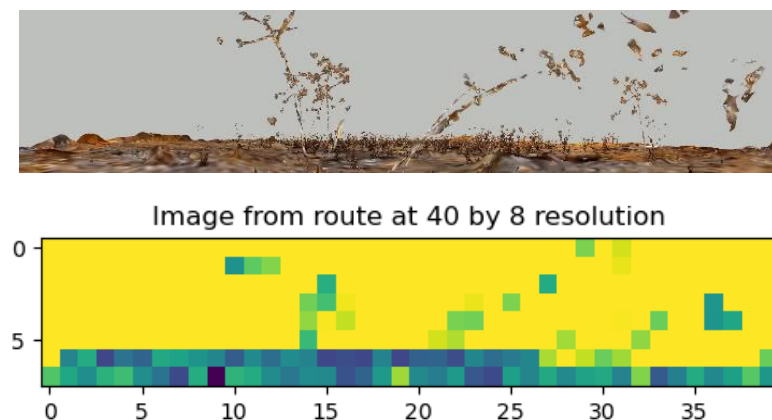
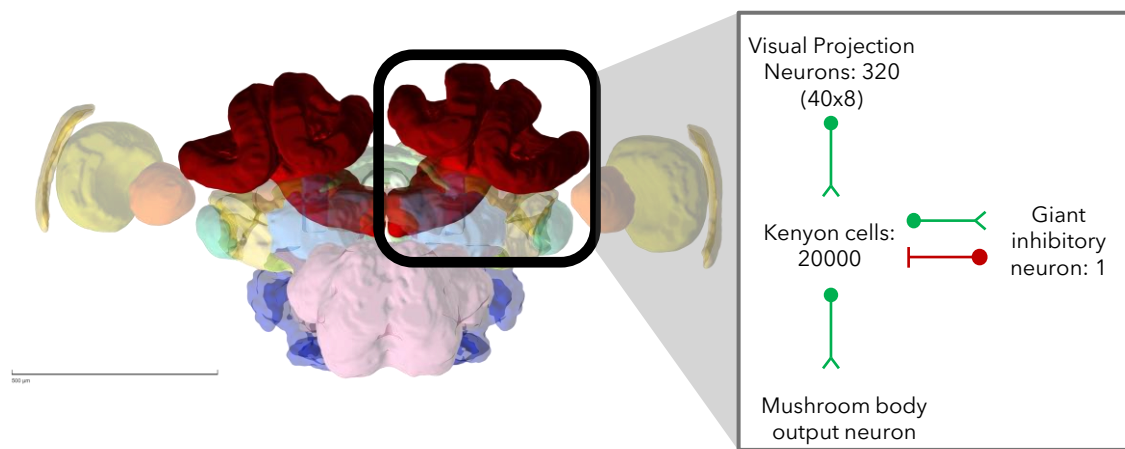
training route image ( $i = 37$ )



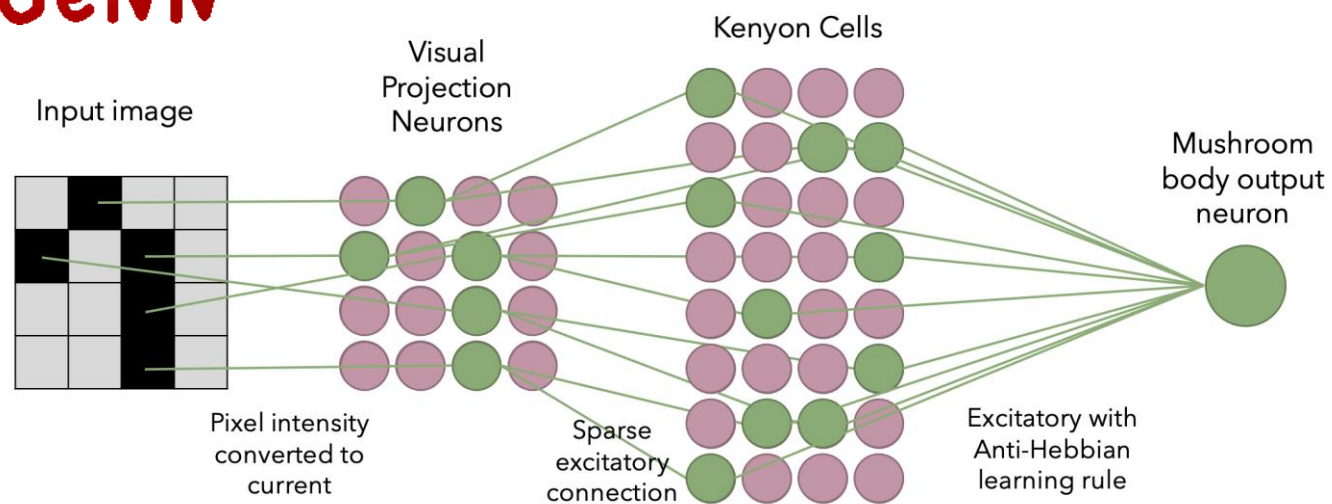
RIDF



# Mushroom body model for visual route following

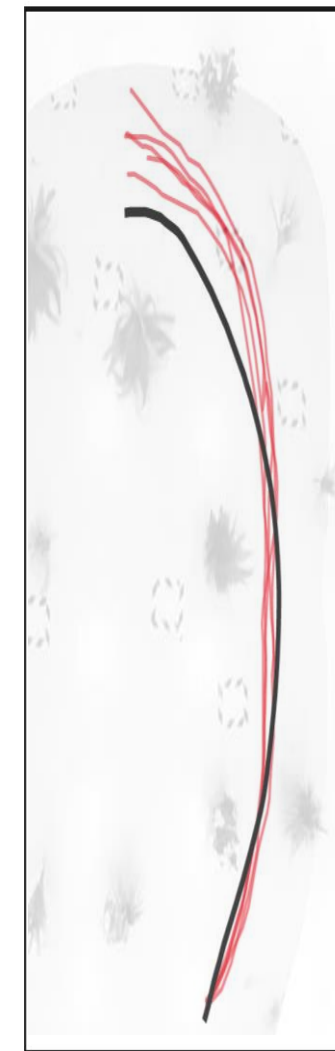


## GeNN



↑ Novel image = High activity

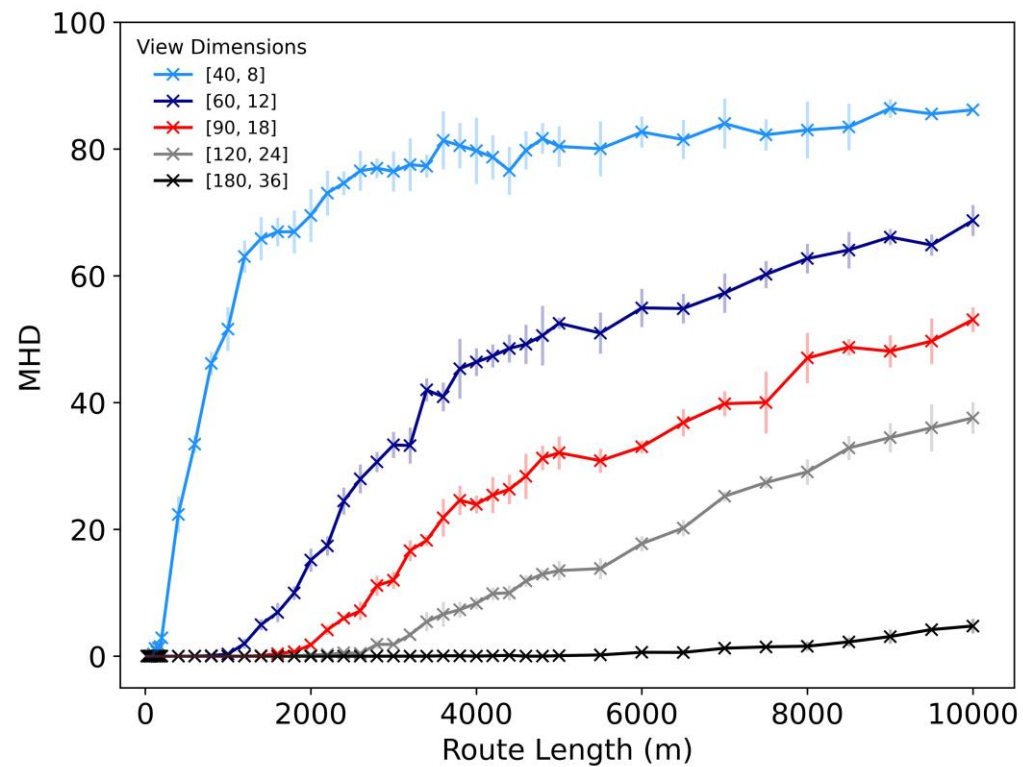
↓ Familiar image = Low activity





# ***How far*** can we robustly navigate with continual learning? When does Infomax break down?

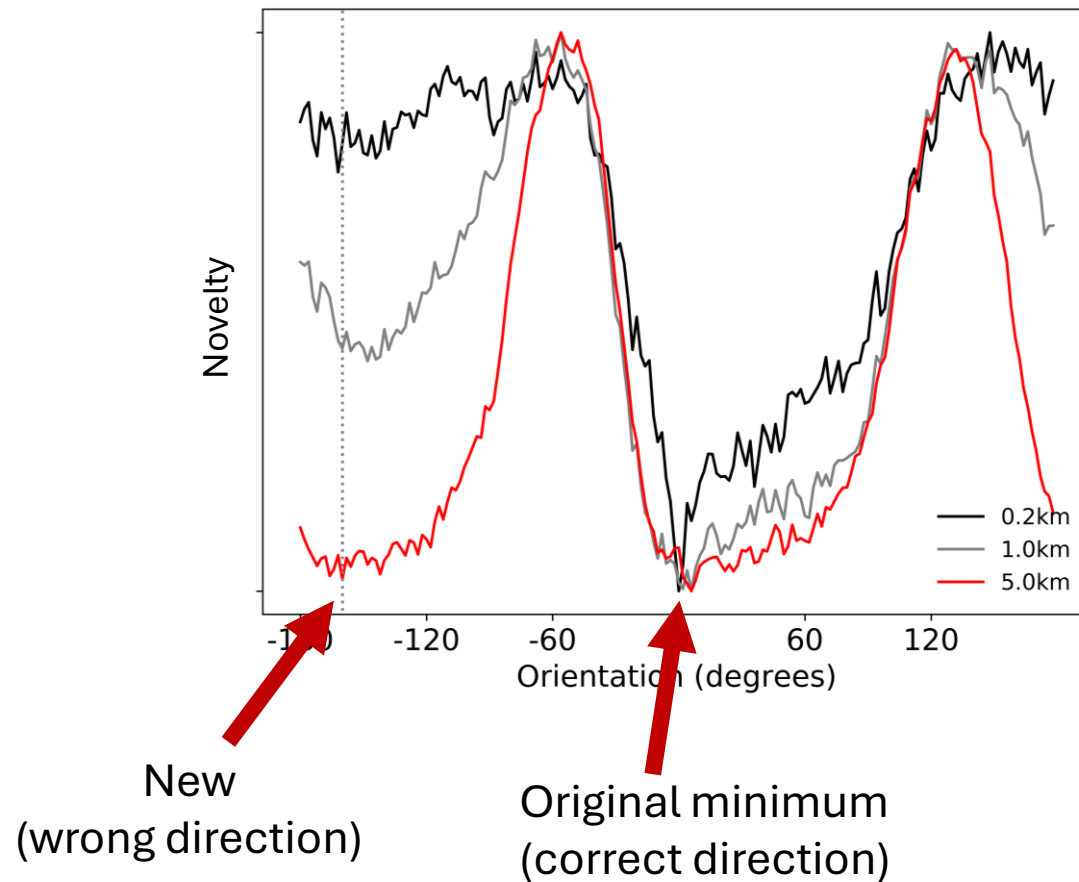
Depends on size of images and size of the network



1 million  
images  
(end of dataset)

# Eventual Profile of Failure?

After more training, more of the environment looks familiar



Do we need to modulate learning?

A micrograph of a locust brain section, showing the mushroom body. The image displays dark, stained regions against a lighter background, indicating the presence of nitric oxide synthase (NOS) expression. The staining is concentrated in the central and lateral regions of the brain, with some darker, more intense areas in the lower half. The overall appearance is that of a histological section with specific cellular staining.

# **Nitric Oxide Volume Signals in the Mushroom Body**

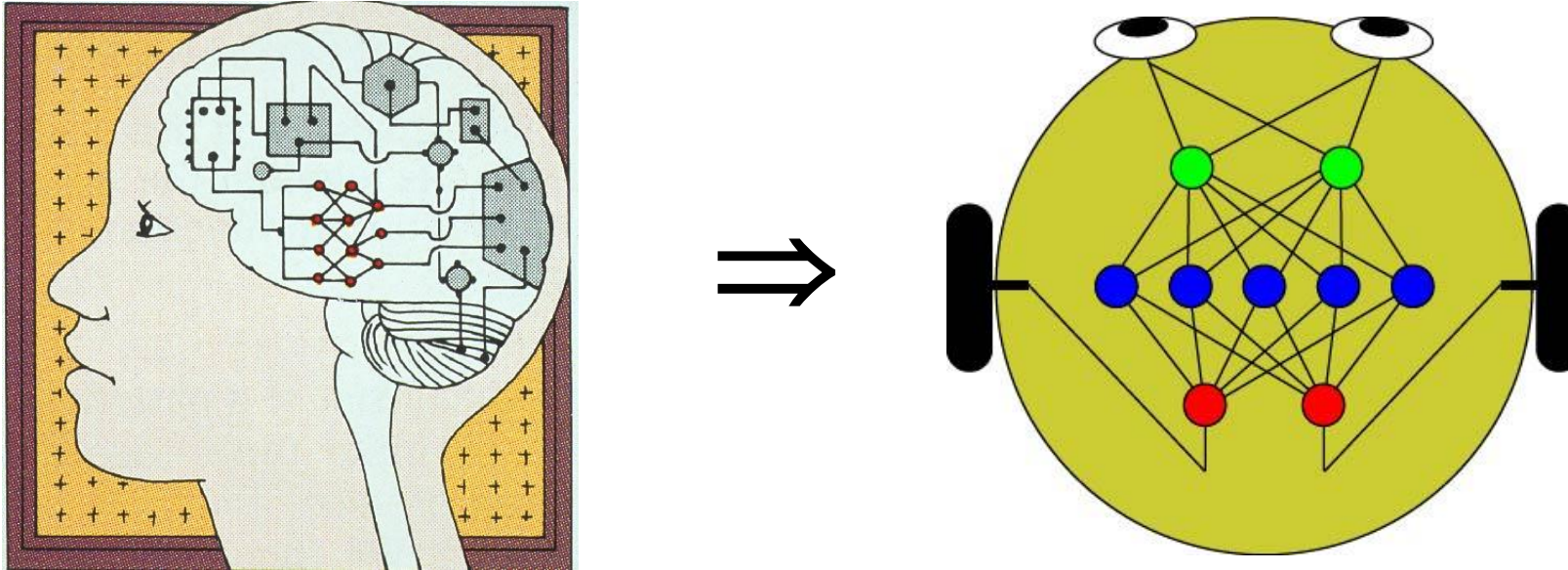
Andrew Philippides, Swidbert R. Ott, Michael O'Shea

Centre for Computational Neuroscience and Robotics  
University of Sussex

*[NOS expression in intact locust brain, technique after Ott and Elphick 2003, J Histochem Cytochem 51: 523–32]*

# Neuromodulatory gases

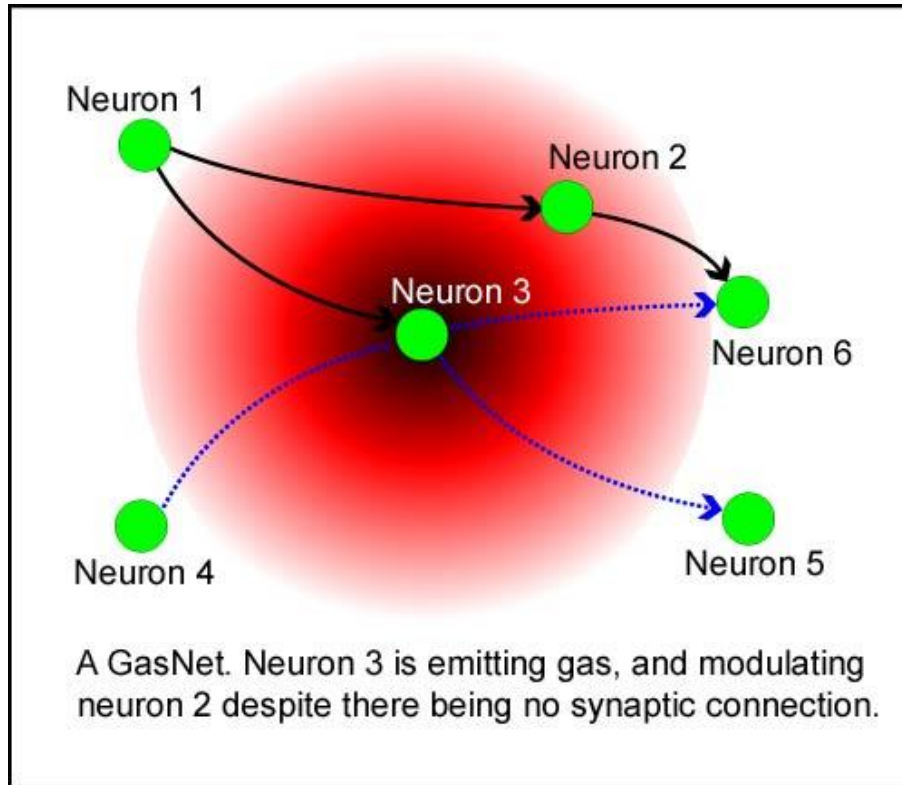
- Classical neurotransmission: Point-to-point transmission at synapses
- Analogy: electrical nodes connected by wires, short temporal-scale



- Picture complicated by **neuromodulatory** gases (NO, CO, H<sub>2</sub>S – all highly toxic!) give interactions between synaptically unconnected neurons
- Neuromodulation: “Any communication between neurons caused by the release of a chemical that is either not **fast**, or not **point-to-point** or not simply **excitation or inhibition**” (Katz, 1999)



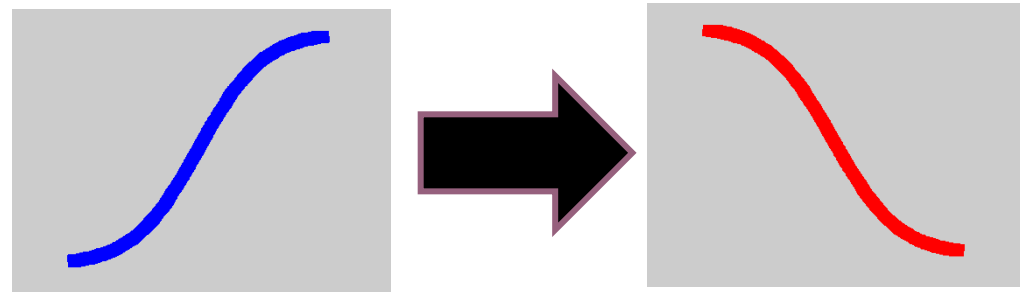
# Inspiration for new form of ANN: GasNets



Positive and negative electrical connections + diffusing modulatory gas  
Node emits gas due to high electrical or chemical activity

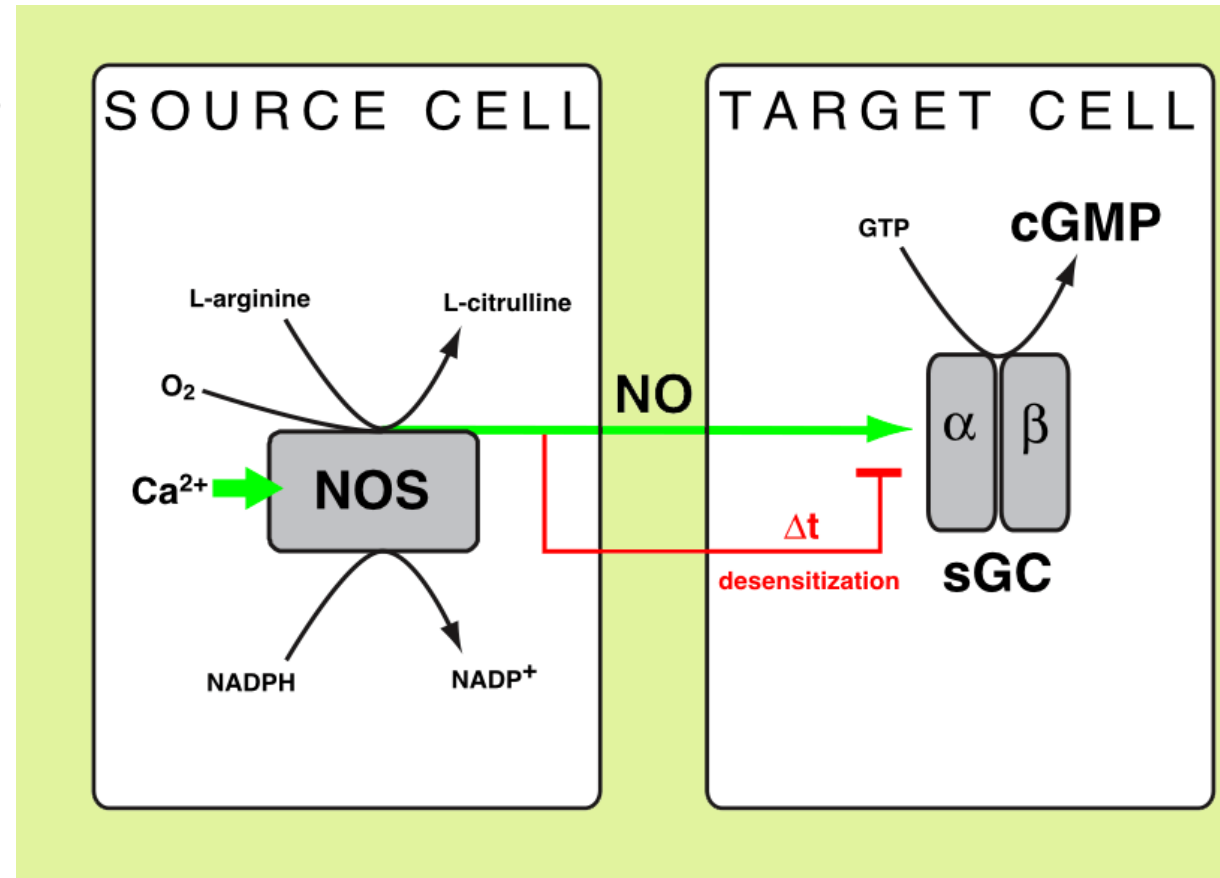
Gas modulates gain of neurons ie slope of (hyberbolic) sigmoid

*Husbands et al., Conn Sci, 1998*



# NO-cGMP signalling pathway

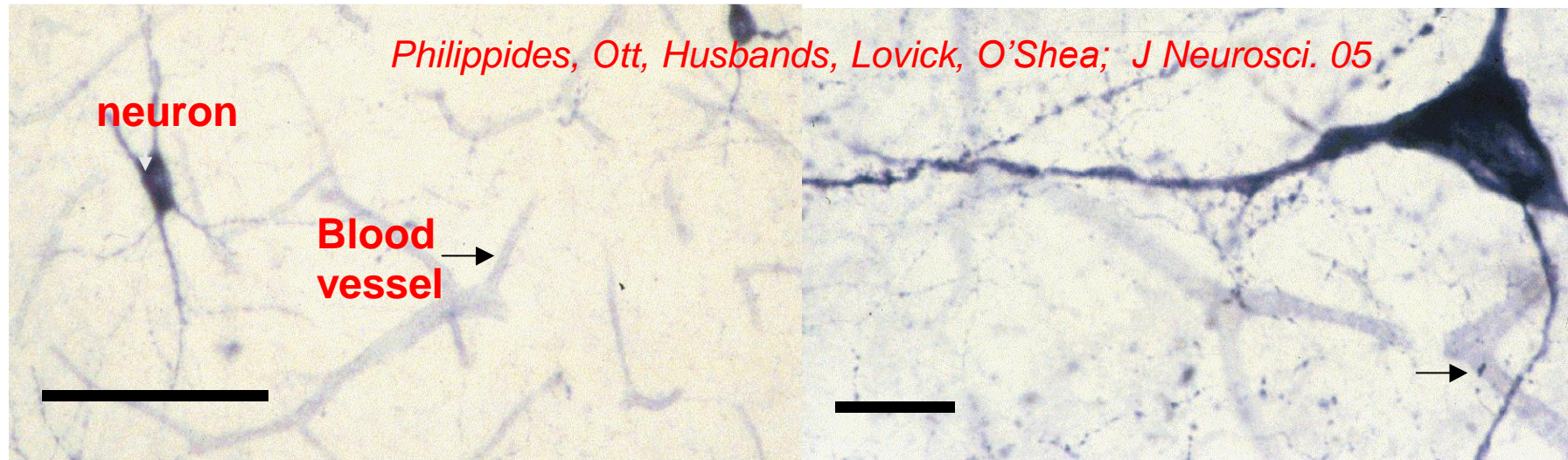
1. NO highly diffusible, so
  - no storage: synthesis equals release
  - no synaptic machinery: release from entire surface
  - act on a volume surrounding the source
2. Short-lived (10 ms - seconds)
3. NO-cGMP pathway implicated in many forms of associative memory formation



**To understand function must know spatio-temporal dynamics**

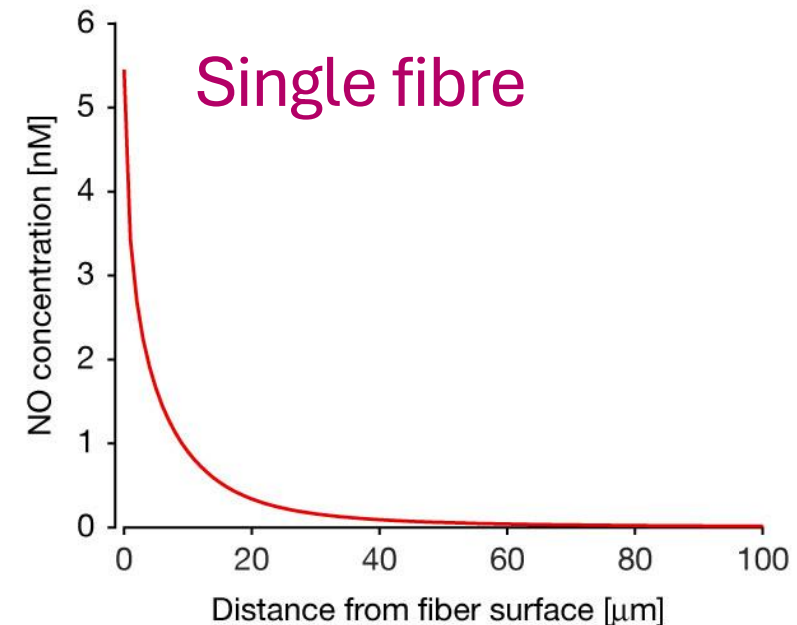
**1+2 ➡ Spatial and temporal distribution of NO depends on the spatial arrangement of the sources**

# Mammalian cortical plexus

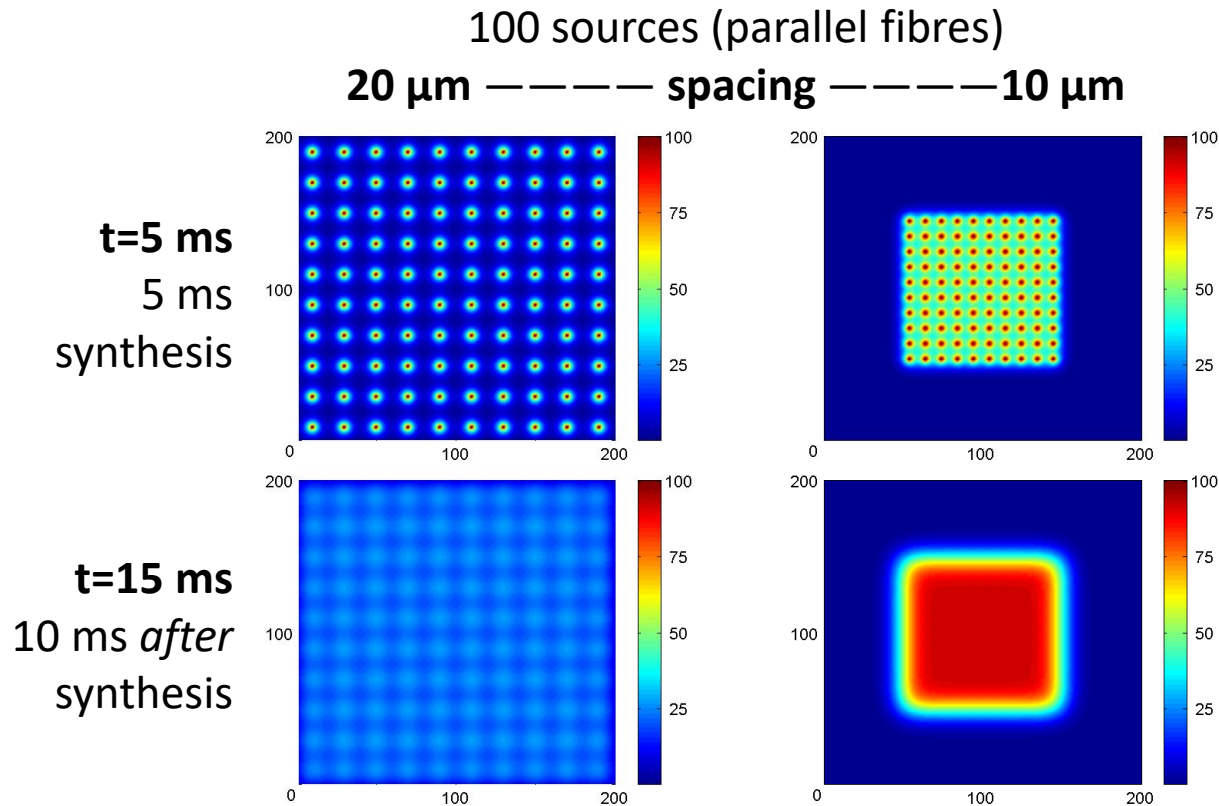


- NO links neural activity and increased blood flow. Dogma was direct targeting of each vessel by a fibre
- However NOS positive fibres are sub-micro
- To understand why must model networks of fine fibres

$$\frac{\partial C}{\partial t} = D \nabla^2 C - \lambda C + P(\underline{x}, t)$$



# Modelling NO diffusion



## ➡ *neuroanatomy counts*

*After Philippides et al. 2005, J Neurosci*

- Multiple fine fibres leads to uniform signal and finer = more uniform
- Rather than target individual blood vessels, fibres target volume
- Delay in rise means only persistent activity signalled: noise-resistance



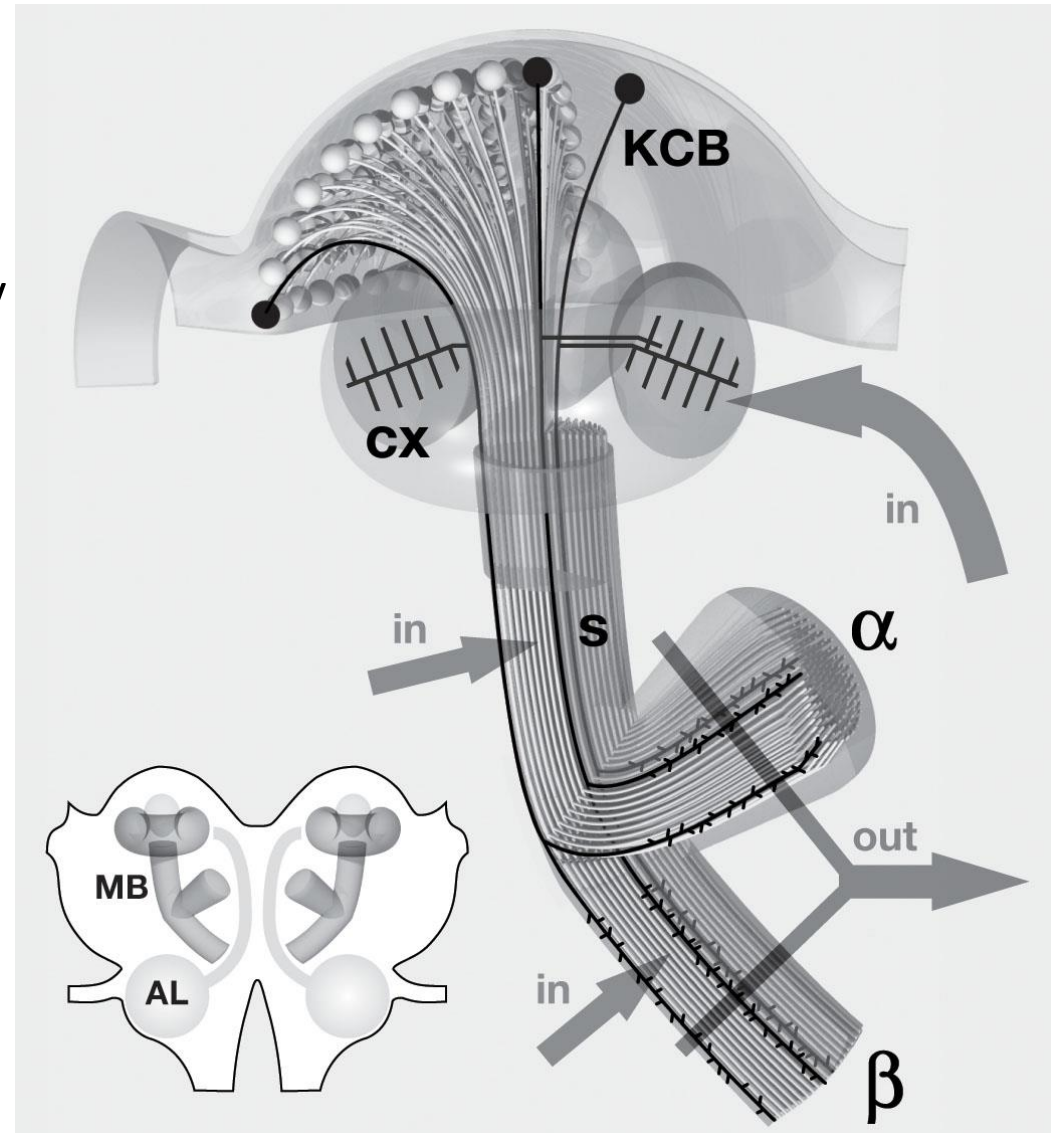
# Insect mushroom bodies (MB)

Highly ordered centre

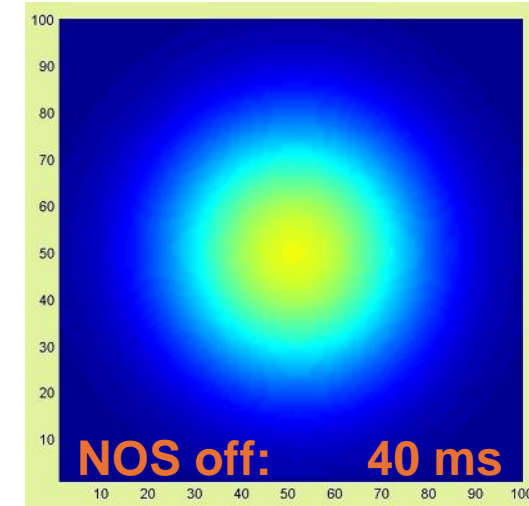
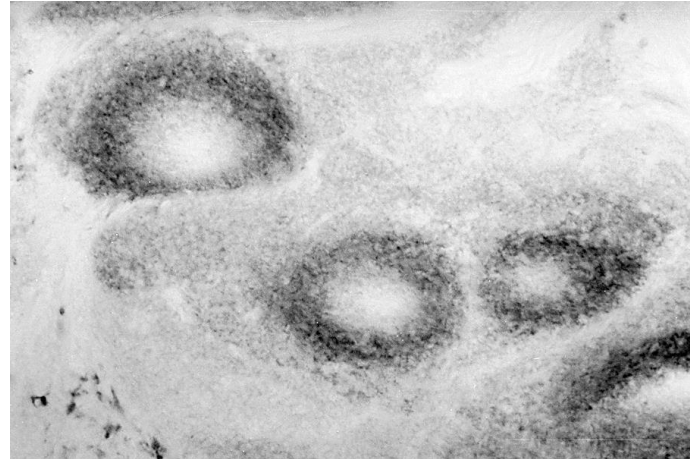
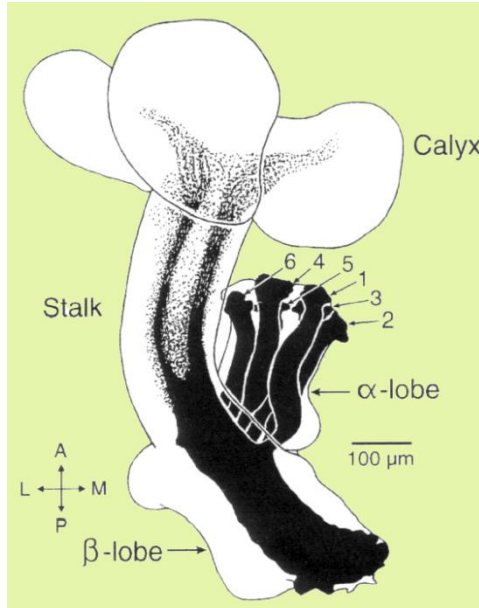
- Higher olfactory and multimodal integration
- Associative learning and memory

Structure:

- Backbone of 50,000 parallel neurons: intrinsic **Kenyon Cells (KC)**
- Input region: *calyx* from afferent **Projection Neurons**
- Output region: *lobes* intersected by **extrinsic neurons**



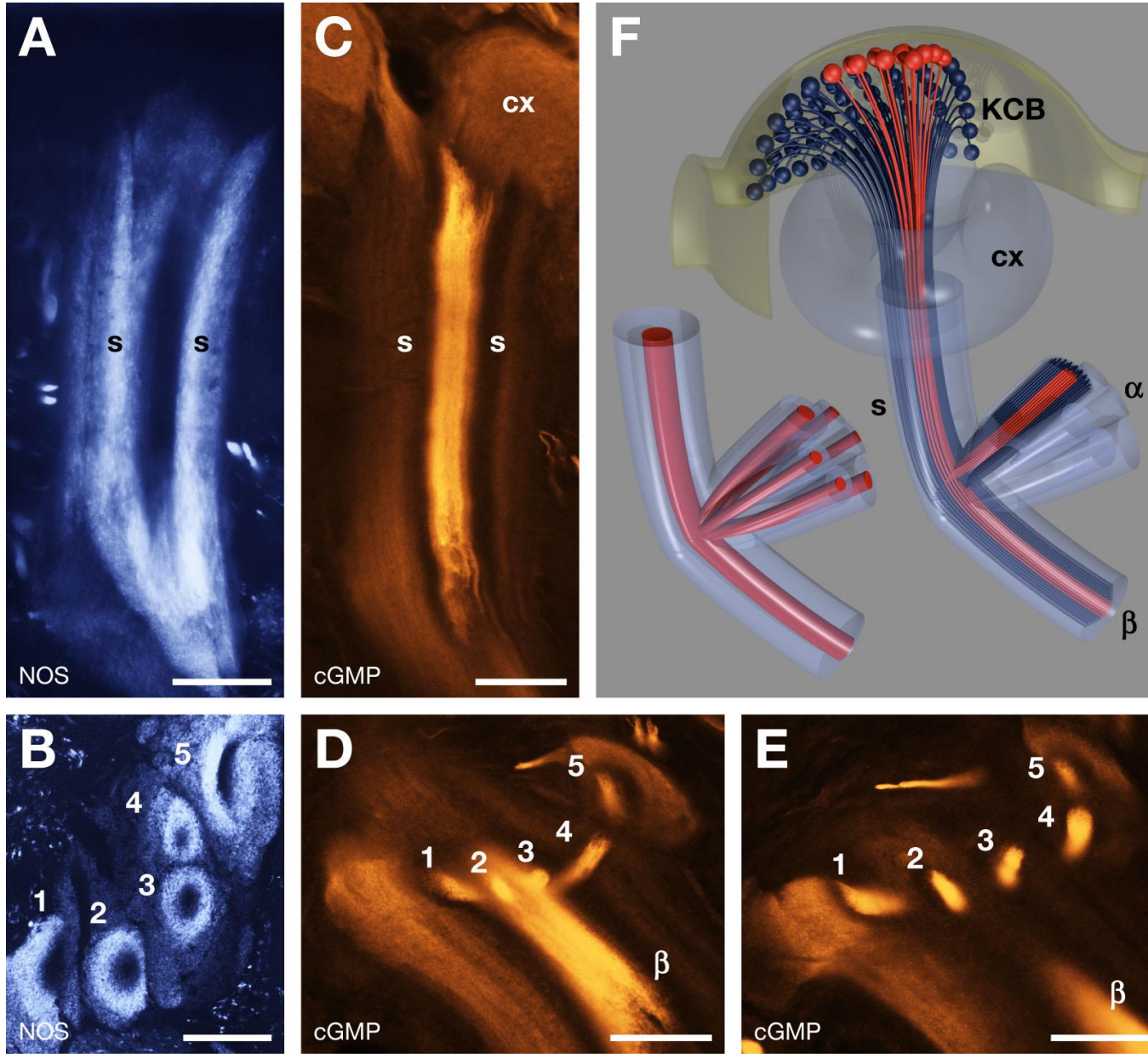
# Locust Mushroom Bodies



*Ott, Philippides, Elphick, O'Shea; Eur. J Neuro. 07*

- Made up of ~ 50,000 Kenyon cells (KCs)
- Sparse noisy signalling for odour recognition
- KCs are parallel fibres ~ 200nm diameter
- NOS positive KCs in outer core

# NOS and sGC segregated

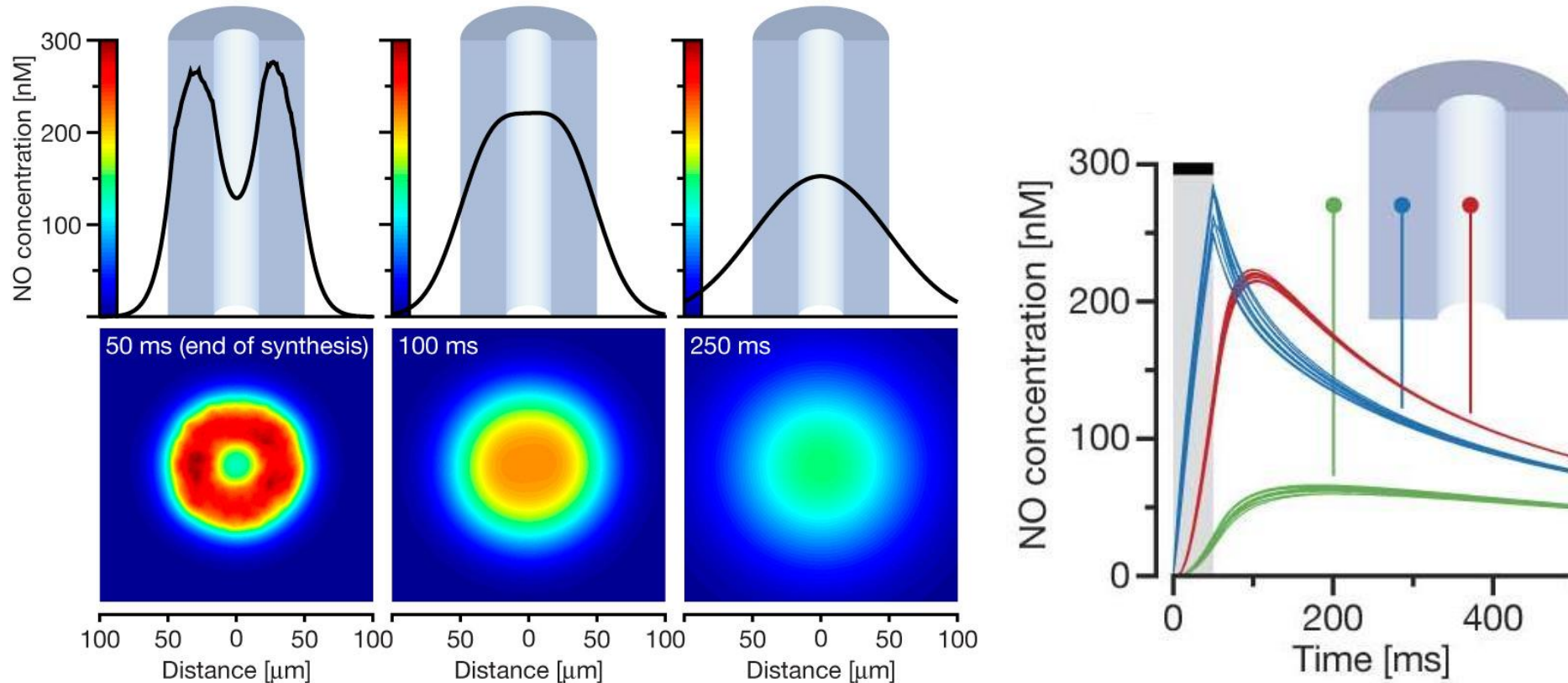


1 sub-population of KCs are NOS+

Surrounding 2<sup>nd</sup> sub-population of cGMP+ KCS



# Number of active KCs determines central [NO]

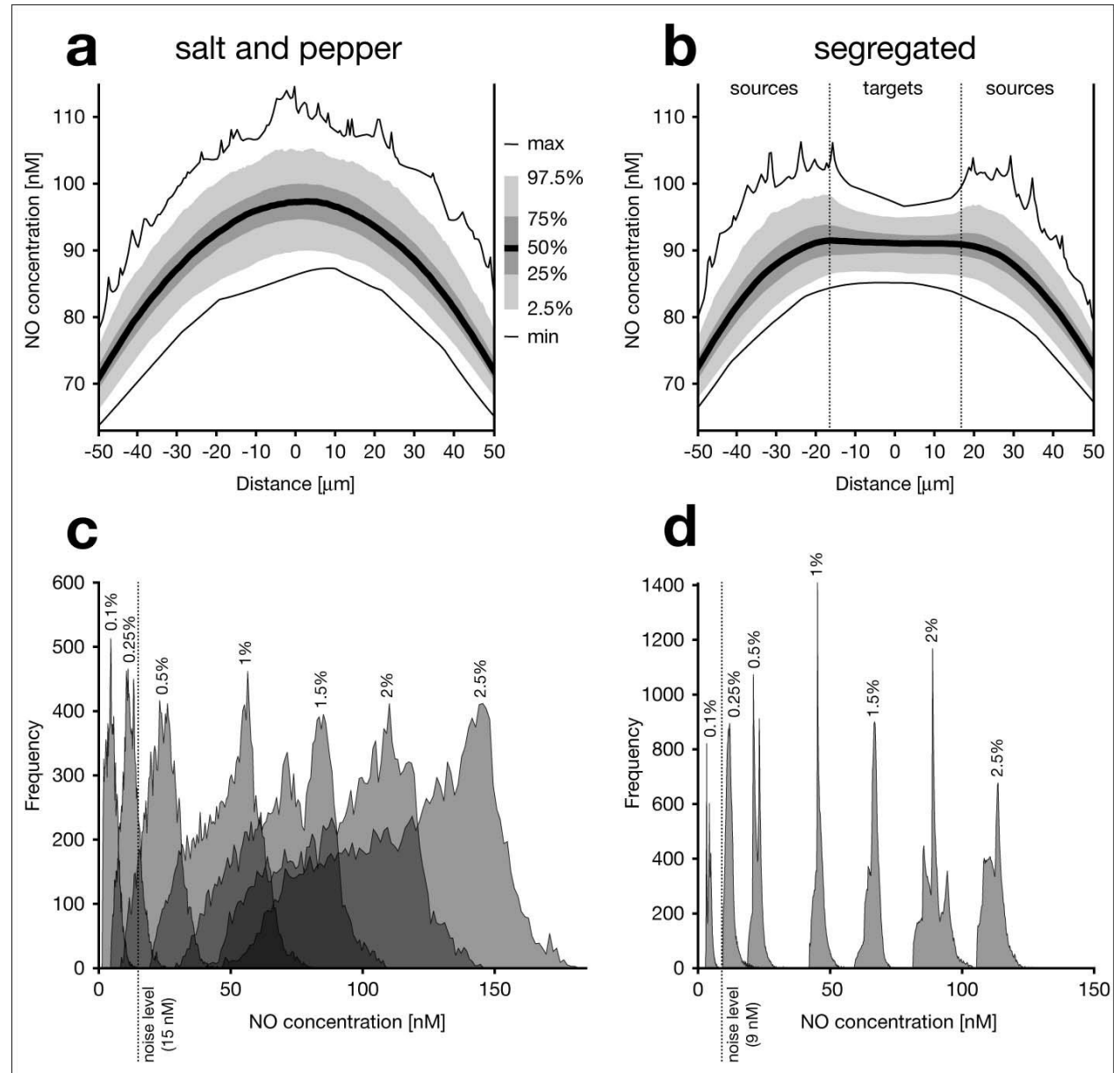


- Spatial segregation of targets and receptors means NO reliably integrates KC firing over space and time
- Variability reduced by segregated organisation

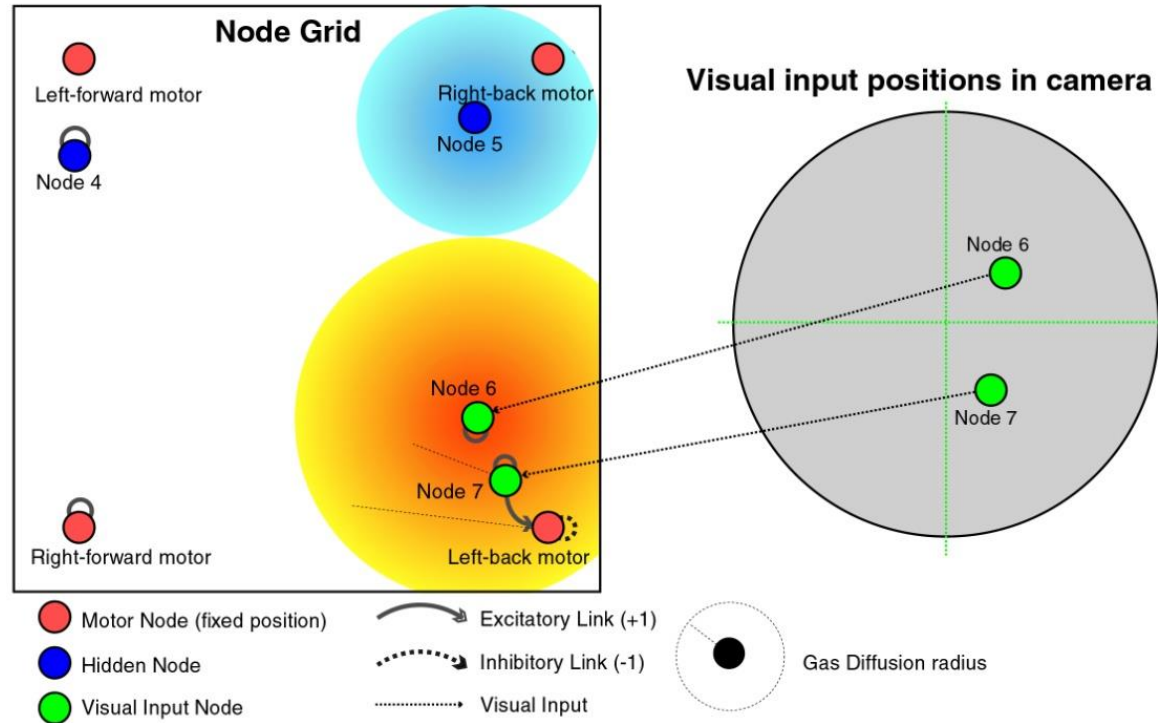


# Effect of Segregated Morphology

- Segregated morphology reduces the noise level  
(15nM vs 9nM)
- Fewer active KCs needed to discriminate signal from noise  
(0.6% vs 0.25%)
- Clearer discrimination of number of active KCs
- More ambiguity of identity of source

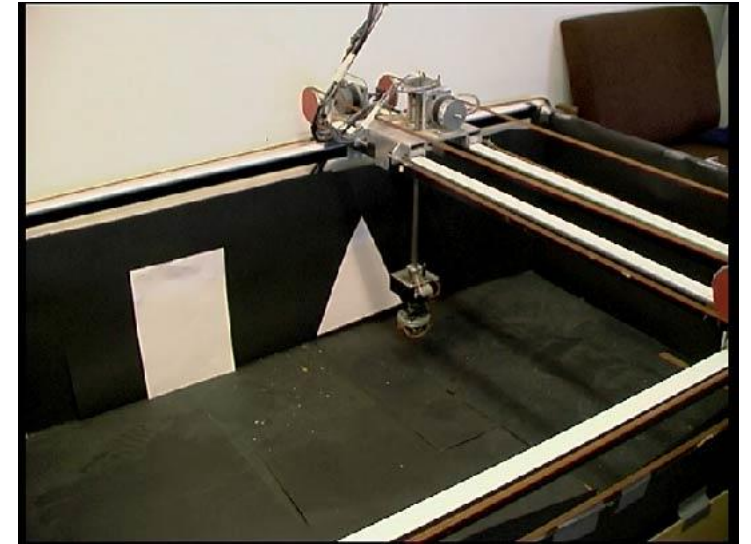
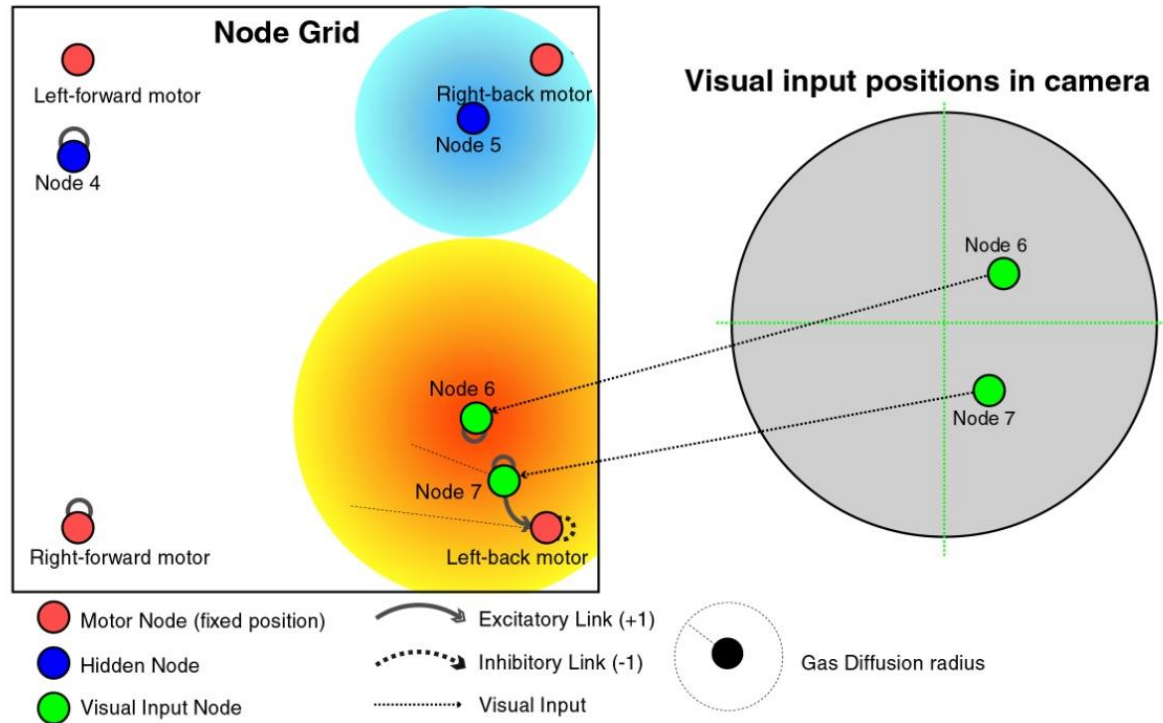


# Noise filtering also seen in GasNets as robot controllers

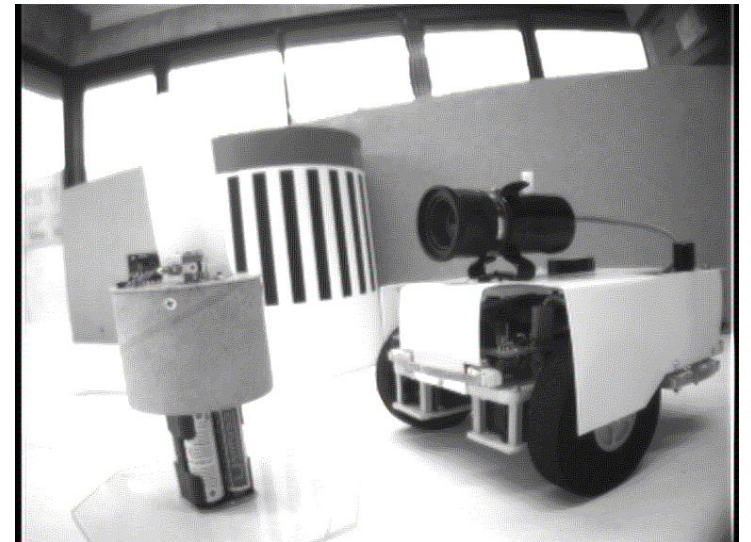


4 nodes specified as motors and set in corners  
Evolution specifies some other neurons as sensors and  
specifies pixels to take input from

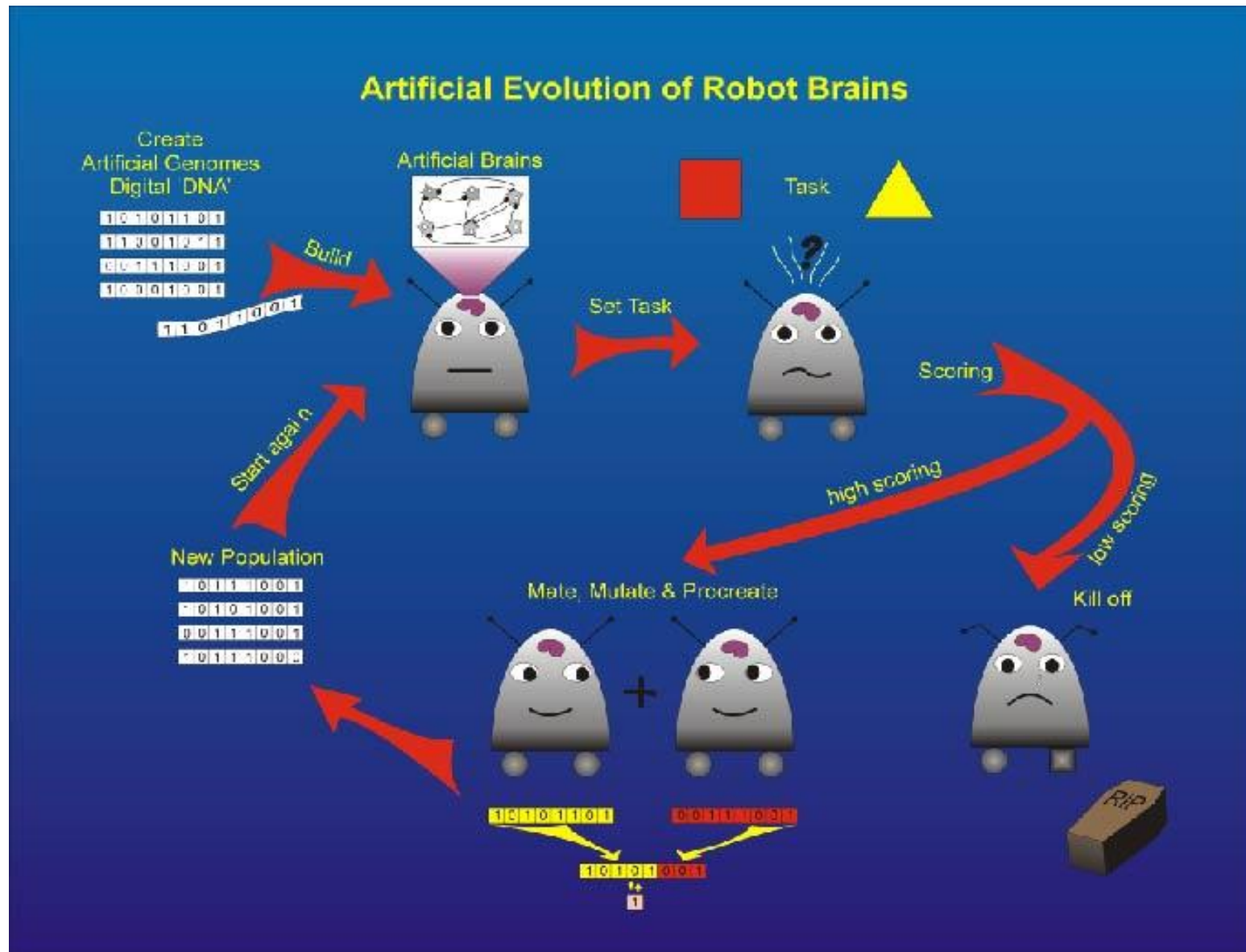
# Noise filtering seen in GasNets used as robot controllers



- Triangle-square discrimination in noisy lighting
- Network structure and minimal vision system generated by artificial evolution



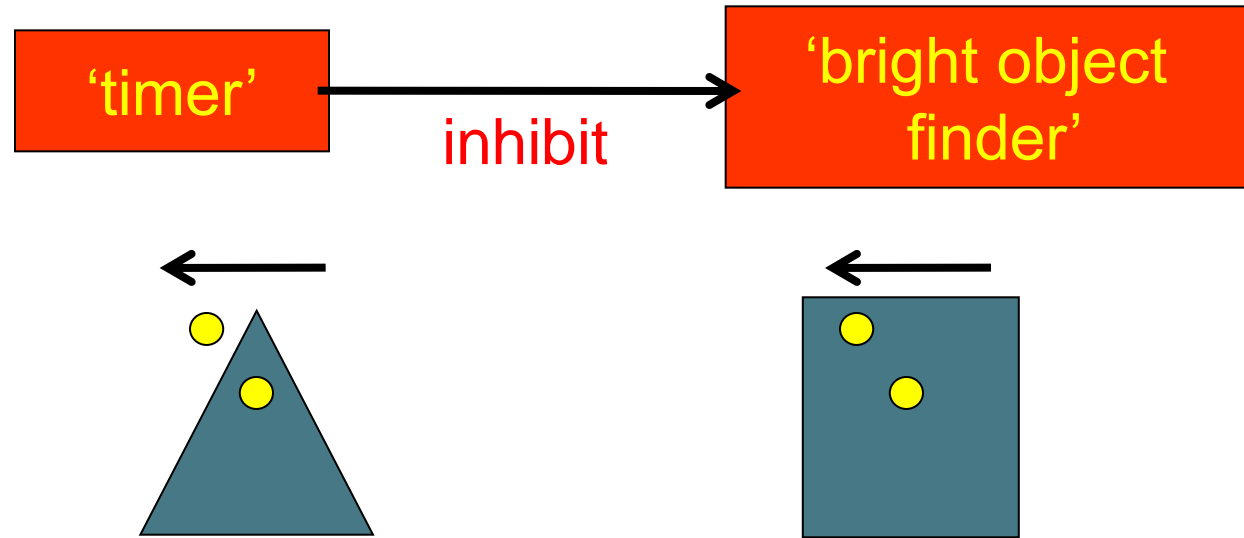
# Evolutionary Robotics





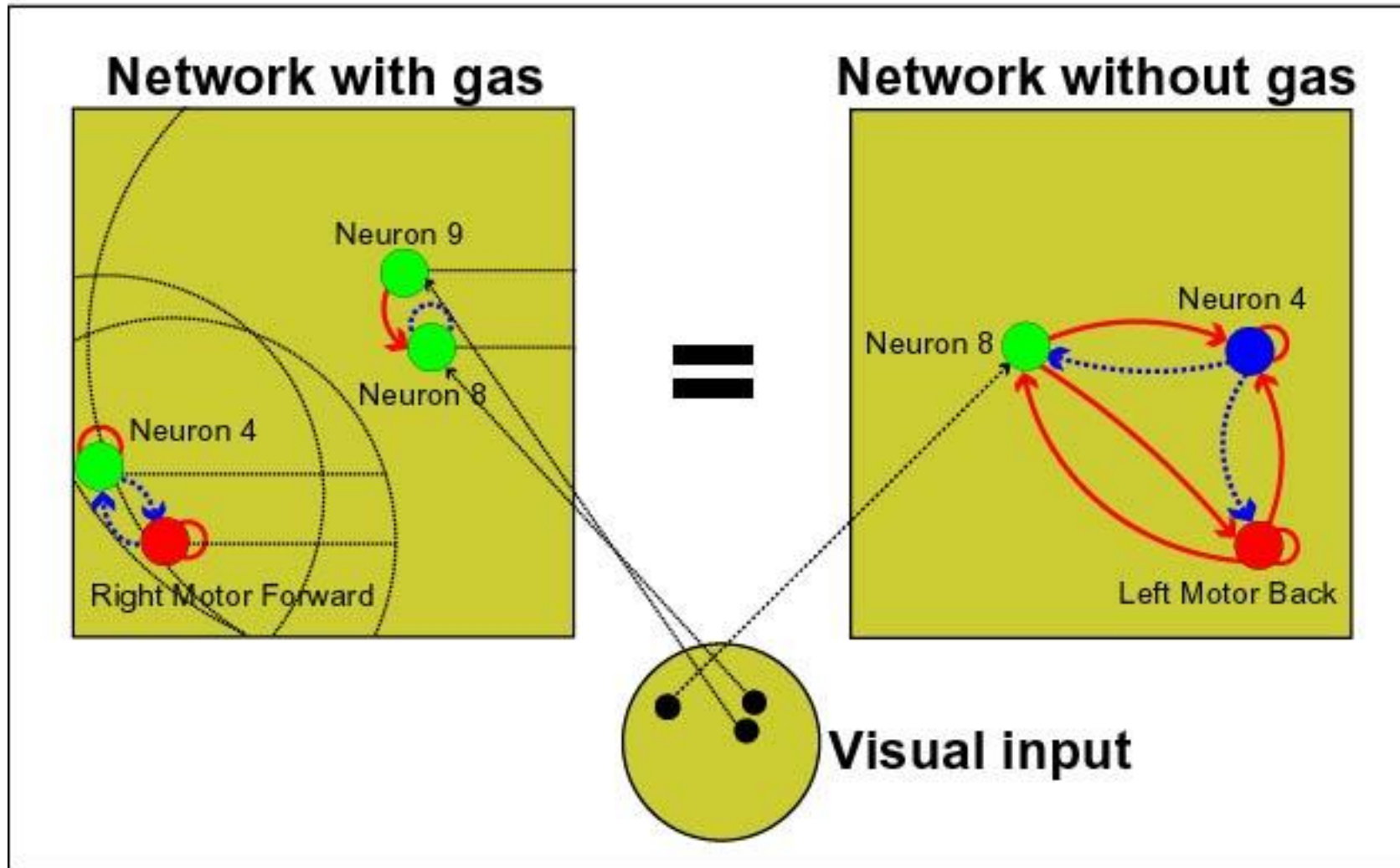
# Timing in triangle-square task

Triangle-square discrimination mediated by 2 visual circuits, timer + bright object finder.



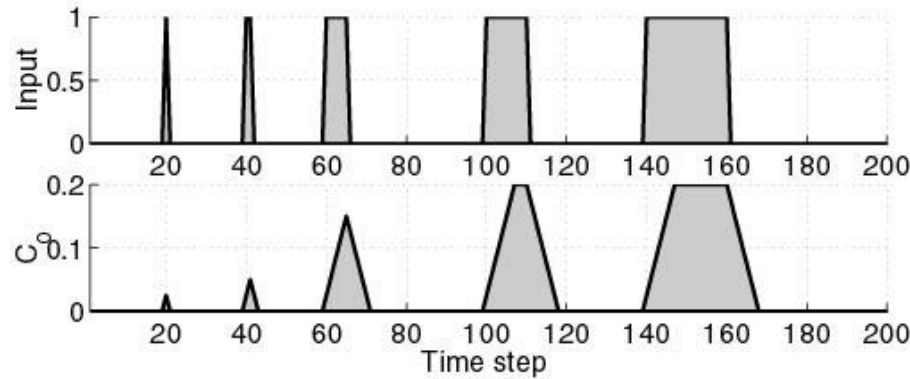
- Triangles are thinner at top than squares: timer measures width as robot rotates and scans across objects
- Gas acts as noise filter as in cortex
- Timer sub-circuit inhibits object finding if object is thin at the top: timer needs to be tuned to robot speed and object width

# GasNet and NoGas “Timers”



*Smith, Husbands, Philippides, O'Shea; Adaptive Behaviour 2002*

# GasNet and NoGas “Timers”

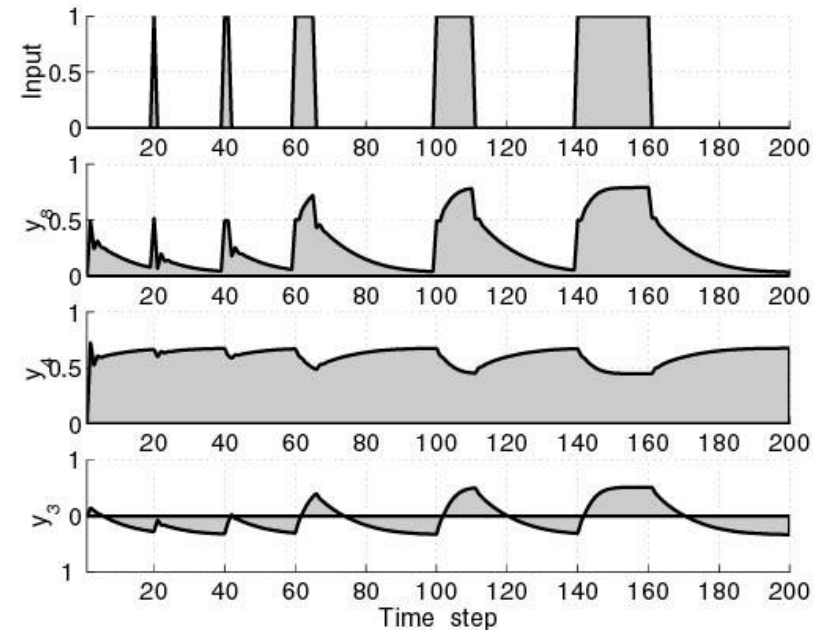


GasNet timer = build-up of  
gas concentration

Simple architecture, more  
easily tuned

NoGas timer = 3 fully  
connected nodes.

Convolutated architecture,  
difficult to tune



# Summary

- Behaviour scaffolds learning allowing simpler development
- Neuromodulation via NO: morphology matters
- Volume signals can act as spatio-temporal integrators
- Can implement noise filter: Other roles for an integrative signal in NNs?
- Can we make visual route learning more efficient through neuromodulation?
  - Learn when there is a 'big' signal: Maybe useful if KCs are sensitive to changes in views (but not during rotation)



# Acknowledgements

- Cornelia Buehlmann: neuroethology / ant visual learning
- Paul Graham, Thomas Nowotny, Jamie Knight: co-Is
- Rachael Stentiford: Ring attractor
- Amany Amin: ANNs and robots
- Stathis Kagioulis: robotic navigation
- Seyi Oladipupo Jesusanmi: spiking NNs, behaviour and VR
- Tom Collett + Natalie Hempel de Ibarra: bumblebee learning flights
- Swidbert Ott, Phil Husbands and Michael O'Shea: NO
- Phil Husbands and Tom Smith: GasNets
- Antoine Wystrach (Toulouse), Mike Mangan (Sheffield)



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